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ABSTRACT. Along with the advances of internet and communication technology, mobile ad hoc networks (MANETs) and wireless sensor networks have attracted extensive research eRorts in recent years. In the past, Chatterjee et al. proposed an ecient approach, called the weighted clustering algorithm, to determine the cluster heads dynamically in mobile ad hoc networks. Wireless sensor networks are, however, a little diRerent from traditional networks due to some more constraints. Besides, in wireless sensor networks, prolonging network lifetime is usually an important issue. In this paper, an improved algorithm based on the weighted clustering algorithm is proposed with additional constraints for selection of cluster heads in mobile wireless sensor networks. The cluster heads chosen will act as the application nodes in a two-tired wireless sensor network and may change in diRerent time intervals. After a xed interval of time, the proposed algorithm is re-run again to nd new applications nodes such that the system lifetime can be expected to last longer. Experimental results also show the proposed algorithm behaves better than Chatterjee's on wireless sensor networks for long system lifetime. **Keywords:** mobile ad hoc network, wireless sensor network, two-tiered architecture, clustering, system lifetime.

1. Introduction. Along with the advances of internet and communication technology, mobile ad hoc networks (MANETs) and wireless sensor networks have attracted extensive research efforts in recent years [1, 23]. In the past, many approaches were proposed to efficiently handle the problems of path routing, node clustering, dynamic scheduling, among others in mobile ad hoc networks [4, 6, 11, 12, 19, 24]. For example, appropriate transmission ways were designed for multi-hop communication in ad-hoc networks [7, 14, 22]. Wireless sensor networks are, however, a little different from traditional networks due to some more constraints. Especially, the former must usually take the energy factor into

consideration in order to prolong the network lifetime [8, 20]. Efficiently utilizing energy in wireless sensor networks thus becomes an important research topic in this area. Good algorithms for allocation of base stations and sensors nodes were then proposed to reduce power consumption [10, 13, 15, 20]. Sensors in a wireless sensor network can not only collect data from an environment but can also process data and transmit information. Recently, a two-tiered architecture of wireless sensor networks has been proposed and become popular [5, 25]. It is motivated by the latest advances in distributed signal processing and source coding and can offer a more flexible balance among reliability, redundancy and scalability of wireless sensor networks. A two-tiered wireless sensor network, as shown in Figure 1, consists of sensor nodes (SNs), application nodes (ANs), and one or several base stations (BSs).

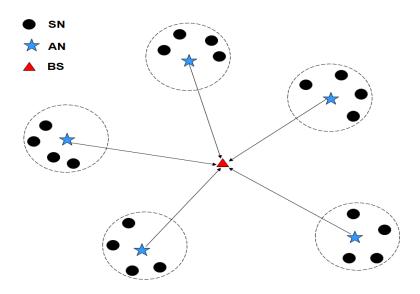


FIGURE 1. A two-tiered architecture of wireless sensor networks

Sensor nodes are usually small, low-cost and disposable, and do not communicate with other sensor nodes. They are usually deployed in clusters around interesting areas. For instance, sensor nodes may be used to detect a designated target, environment temperature and humidity, among others. Each cluster of sensor nodes is allocated with at least one application node. Application nodes possess longer-range transmission, higher-speed computation, and more energy than sensor nodes. The raw data obtained from sensor nodes are first transmitted to their corresponding application nodes. After receiving the raw data from all its sensor nodes, an application node conducts data fusion within each cluster. It then transmits the aggregated data directly to the base station or via multihop communication. The base station is usually assumed to have unlimited energy and powerful processing capability. It also serves as a gateway for wireless sensor networks to exchange data and information to other networks. Wireless sensor networks usually have some assumptions for SNs and ANs. For instance, each AN may be aware of its own location through receiving GPS signals [15] and its own energy. Many researches based on the two-tiered wireless sensor network were done. For example, Pan et al. collected information from nearby SNs for good scheduling in two-tiered wireless sensor networks [18]. Pan et al. proposed two algorithms to find the optimal locations of base stations in two-tiered wireless sensor networks [16, 17]. Hong and Shiu also proposed an allocation scheme for base stations based on the technique of particle swarm optimization (PSO) [9]. Sensor networks may be divided into homogeneous and heterogeneous ones. All sensor nodes in a homogeneous sensor network possess the same parameters and in a heterogeneous one

possess different parameters. Besides, sensors may be fixed or moveable. In this paper, heterogeneous sensor networks are considered. Sensor nodes may have different capability and different parameters. Besides, each node may act as both the roles of a sensor node and an application node. An improved algorithm based on the weighted clustering algorithm used in mobile ad hoc networks is proposed to determine the cluster heads in a given mobile wireless sensor network. The cluster heads chosen will act as the application nodes and may change in different time intervals. The power energy and the transmission rate of sensor nodes are taken into consideration in the algorithm. After a fixed interval of time, the proposed algorithm is re-run again to find new applications nodes such that the system lifetime can be expected to last longer. An example is also given and experiments are made to show the effectiveness of the proposed algorithm in wireless sensor networks for lifetime. The remaining parts of this paper are organized as follows. The WCA approach is introduced in Section 2. An improved algorithm based on WCA for application in wireless sensor networks is proposed in Section 3. An example to illustrate the proposed algorithm is given in Section 4. Experimental results for demonstrating the performance of the algorithm is described in Section 5. Conclusions and future works are given in Section 6.

2. Review of the Weighted Clustering Algorithm. Along with the advances of internet and communication technology, mobile ad hoc networks (MANETs) have attracted extensive research efforts in recent years. In the past, Chatterjee *et al.* proposed the weighted clustering algorithm (WCA) for identifying cluster heads in mobile ad-hoc networks [2, 3]. A mobile ad hoc network can be modeled as composing of nodes and links, which is usually represented by a graph G = (V, E), where V represents the set of nodes and E represents the set of links. They assume the transmission radii for all nodes are the same. The following formula is used to calculate the combined weight (W_v) of a node v as a cluster head:

$$W_v = w_1 \triangle_v + w_2 D_v + w_3 M_v + w_4 T_v,$$

where v is the serial number (ID) of a mobile node, Δ_v is the degree difference of node v, D_v is the sum of the distances between v and its neighbors, M_v is the mobility speed of node v, T_v is the cumulative time in which node v acted as a cluster head, and w_i is the weighted coefficient for the *i*-th factor. The degree of a node v is the number of nodes within its transmission radius, not including itself. The degree difference is thus the difference between the degree of a node v and a predefined ideal node number M in a cluster. W_v is used to determine the goodness of a node as a cluster head. The lower the W_v value is, the better v acts as a cluster head. The details of the weighted clustering algorithm are described below:

The Weighted Clustering Algorithm:

Input: A set of sensor nodes, each with the same transmission radius R_v , its individual cumulative time T_v and mobility speed M_v , the predefined ideal node number M in a cluster, and the four coefficients w_1 to w_4 .

Output: A set of cluster heads with its neighbors.

STEP 1: Find the neighbors N(v) of each node v, where a neighbor is a node with its distance with v within the transmission radius R_v . That is:

$$N(v) = \{v' | \text{distance}(v, v') \leq R_v\}.$$

Calculate the degree d_v of node v as the number of the neighbors of v.

STEP 2: Compute the degree difference \triangle_v as $|d_v - M|$ for every node v.

STEP 3: Compute the sum D_v of the distances between node v with all its neighbors. That is:

$$D_v = \sum_{v' \in N(v)} \{ distance(v, v') \}.$$

STEP 4: Compute the mobility speed of every node v by the following formula:

$$M_{v} = \frac{1}{T} \sum_{t=1}^{T} \sqrt{(X_{t} - X_{t-1})^{2} + (Y_{t} - Y_{t-1})^{2}},$$

where (X_t, Y_t) and (X_{t-1}, Y_{t-1}) are the coordinate positions of node v at time t and t-1. **STEP 5:** Find the cumulative time T_v in which node v has acted as a cluster head.

A larger T_v value with node v implies that it has spent more resources (such as energy). **STEP 6:** Calculate the combined weight $W_v = w_1 \triangle_v + w_2 D_v + w_3 M_v + w_4 T_v$ for every

node v.

STEP 7: Choose the node with a minimum W_v as the cluster head.

STEP 8: Eliminate the chosen cluster head and its neighbors from the set of original sensor nodes.

STEP 9: Repeat Steps 1 to 8 for the remaining nodes until each node is assigned to a cluster.

After Step 9, all the mobile nodes can be grouped into several clusters, and each cluster has its cluster head. Sensor networks in general have more constraints (such as the energy) than traditional networks. In this paper, we will modify the weighted clustering algorithm such that it can be used in sensor networks with their specific constraints considered.

3. The Proposed Approach. The WCA algorithm was designed to select cluster heads dynamically in mobile ad hoc networks. As mentioned above, sensor networks in general have more constraints than traditional networks. It is thus not so appropriate to directly apply the WCA algorithm to the sensor networks since it does not take the power energy, the transmission rate, among others into consideration. In this paper, we will modify the weighted clustering algorithm such that it can be used in sensor networks with the specific constraints in sensor networks being considered. Especially, we add one more factor about the characteristic of a sensor node into the evaluation formula, such that the nodes chosen as cluster heads may have a better behavior in heterogeneous sensor networks than those without the additional factor. The cluster heads can then act as application nodes in the sensor networks. After a fixed interval of time, the proposed algorithm is then re-run again to find new applications nodes for the purpose of getting a longer system lifetime. The details of the improved WCA algorithm for heterogeneous sensor networks are stated below.

The improved WCA algorithm (IWCA) for heterogeneous sensor networks:

Input: A set of sensor nodes, each with the same transmission radius R_v , its individual cumulative time T_v , mobility speed M_v , transmission rate r_v , the initial energy E_v , the constant of amplification c the predefined ideal node number M in a cluster, and the five coefficients w_1 to w_5 .

Output: A set of application nodes with its neighbors.

Step 1: Find the neighbors N(v) of each node v, where a neighbor is a node with its distance with v within the transmission radius R_v . That is:

$$N(v) = \{v' | \text{distance}(v, v') \leq R_v\}$$

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STEP 2: Compute the degree difference \triangle_v as $|d_v - M|$ for every node v.

STEP 3: Compute the sum D_v of the distances between node v with all its neighbors. That is:

$$D_v = \sum_{v' \in N(v)} \{ distance(v, v') \}.$$

STEP 4: Compute the mobility speed of every node v by the following formula:

$$M_v = \frac{1}{T} \sum_{t=1}^{T} \sqrt{(X_t - X_{t-1})^2 + (Y_t - Y_{t-1})^2},$$

where (X_t, Y_t) and (X_{t-1}, Y_{t-1}) are the coordinate positions of node v at time t and t-1. **STEP 5:** Find the cumulative time T_v in which node v has acted as a cluster head.

A larger T_v value with node v implies that it has spent more resources (such as energy). **STEP 6:** Compute the characteristic C_v of every node v as follows:

STEP 6: Compute the characteristic C_v of every node v as follows:

$$C_v = \frac{c * r_v}{E_v},$$

where r_v is the transmission rate, E_v is the initial energy and c is a constant for amplification.

STEP 7: Calculate the combined weight $W_v = w_1 \triangle_v + w_2 D_v + w_3 M_v + w_4 T_v + w_5 C_v$ for every node v.

STEP 8: Choose the node with a minimum W_v as the cluster head (application node).

STEP 9: Eliminate the chosen cluster head and its neighbors from the set of original sensor nodes.

STEP 10: Repeat 1 to 9 for the remaining nodes until each node is assigned to a cluster.

Note that in Step 6, the factor for the characteristic of a node is added to evaluate the goodness of a node as a cluster head. As an alternative to evaluate the goodness of a node, the factor of the cumulative time can be removed and the initial energy in the characteristic factor of a node can be changed as the remaining energy. This is because the remaining energy of a node partially depends on its cumulative time as a cluster head.

4. An Example. A simple example in a two-dimensional space is given to explain how the IWCA can be used to find the application nodes in dynamic wireless sensor networks. Assume in this example there are totally twelve mobile sensor nodes activated with their initial factors shown in Table 1, where "SN" represents the series number of a sensor node, "Location" represents the coordinate position of an SN, "Radius" represents the transmission radius, "Mobility" represents the mobility speed, "Time" represents the cumulative time, "Rate" represents the transmission rate, and "Energy" represents the initial power energy.

Besides, some required parameters have to be set for the improved weighted clustering algorithm (IWCA) to work. In this example, the threshold number M is set at 3, which means an application node can ideally handle 3 sensor nodes. The five coefficient values are set as follows: $w_1=0.5$, $w_2=0.1$, $w_3=0.05$, $w_4=0.05$ and $w_5=0.3$ where the summation of the weights is equal to 1. For this example, the proposed algorithm proceeds as follows. Only the first SN is demonstrated to show the execution process.

STEP 1: The neighbors of every sensor node v are searched and its degree d_v is obtained. The results are shown in Figure 2, where the neighbors of SN1 are SN2 and SN7. The degree d_1 is thus 2.

STEP 2: The degree difference of every node v is computed by the formula $\Delta_v = |d_v|$

- M|. Assume in this example, M=3. The degree difference of SN1 is derived as follows: $\Delta_1 = |d_1 - M| = |2 - 3| = 1.$

SN	Location	Radius	Mobility	Time	Rate	Energy
1	(3,3)	5	2	1	5	7500
2	(4,7)	5	2	2	6	7200
3	(4, 12)	5	1	4	6	6600
4	(7, 15)	5	1	6	4	8400
5	(11, 15)	5	2	0	5	10000
6	(15,20)	5	3	2	4	7600
7	(7,4)	5	4	1	4	9600
8	(11,6)	5	1	1	5	9000
9	(15,4)	5	1	7	5	8500
10	(17,8)	5	0	5	6	9600
11	(18, 17)	5	2	2	4	9600
12	(15, 15)	5	1	0	5	8000

TABLE 1. The initial factors of SNs in the example

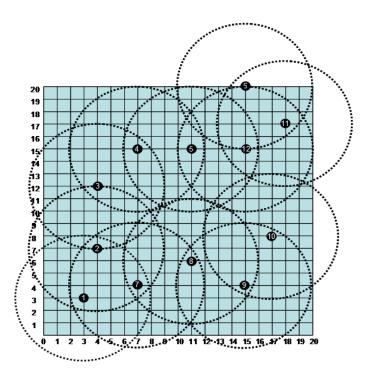


FIGURE 2. A two-tiered architecture of wireless sensor networks

STEP 3: The sum of the distances D_v between an SN and all its neighbors is calculated. For SN1, $D_1 = \sqrt{(3-4)^2 + (3-7)^2} + \sqrt{(3-7)^2 + (3-4)^2} = 2\sqrt{17} \approx 8.25$.

STEP 4: The mobility speed M_v of every sensor node v is calculated. For example, assume in the past 2 time blocks, SN 1 has moved from the position (1, 1) to (1, 3) and then to (3, 3). Its mobility speed is calculated as follows:

$$M_1 = \frac{1}{2} \left(\sqrt{(1-1)^2 + (3-1)^2 + (3-1)^2 + (3-3)^2} \right) = 2.$$

STEP 5: The cumulative time T_v for a node v to act as an application node is obtained. Assume the cumulative time obtained so far is shown in the column T_v of

Table 4.

STEP 6: The characteristic C_v of every node v is derived. Assume in this example, the constant of amplification c is set at 1000. The characteristic factor for SN1 is calculated as follows:

$$C_1 = c^* r_1 / E_1 = 1000^* 5 / 7500 \cong 0.67.$$

STEP 7: The combined weight of each sensor node v is calculated by the formula:

$$W_v = w_1 \triangle_v + w_2 D_v + w_3 M_v + w_4 T_v + w_5 C_v.$$

For SN1, its weight is:

$$W_1 = 0.5^* \triangle_1 + 0.1^* D_1 + 0.05^* M_1 + 0.05^* T_1 + 0.3^* C_1$$

= 0.5^* + 0.1^* + 0.1^* + 0.05^*

After Step 7, all the factor values for the sensor nodes are listed in Table 2.

SN	Loc	R_v	r_v	E_v	d_v	\triangle_v	D_v	M_v	T_v	F_v	W_v
1	(3,3)	5	5	7500	2	1	8.25	2	1	0.67	1.67
2	(4,7)	5	6	7200	3	0	13.37	2	2	0.83	1.79
3	(4, 12)	5	6	6600	2	1	9.24	1	4	0.91	1.95
4	(7, 15)	5	4	8400	2	1	8.24	1	6	0.48	1.82
5	(11, 15)	5	5	10000	2	1	8.00	2	0	0.50	1.55
6	(15, 20)	5	4	7600	2	1	9.24	3	2	0.53	1.83
7	(7,4)	5	4	9600	3	0	12.84	4	1	0.42	1.66
8	(1,6)	5	5	9000	2	1	8.94	1	1	0.56	1.66
9	(15, 4)	5	5	8500	2	1	8.94	1	$\overline{7}$	0.59	1.97
10	(17, 8)	5	6	9600	1	2	4.47	0	5	0.63	1.88
11	(18, 17)	5	4	9600	2	1	7.85	2	2	0.42	1.61
12	(15, 15)	5	5	8000	3	0	12.61	1	0	0.63	1.50

TABLE 2. The factor values of the sensor nodes in this example

STEP 8: The node with a minimum W_v is chosen as the cluster head. It can be observed from Table 2 that W_{12} has a minimum combined weight (1.5). SN12 is thus chosen as an application node. The results are shown as Figure 3.

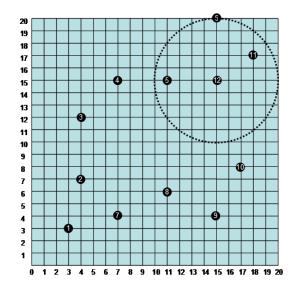


FIGURE 3. The first chosen application node with its neighbors

STEP 9: The chosen cluster head and its neighbors are thus eliminated from the set of original sensor nodes. The results after SN12 and its neighbors are deleted are shown in Figure 4.

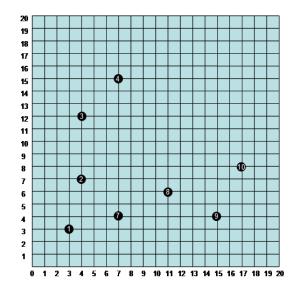


FIGURE 4. The remaining sensor nodes after the first iteration

STEP 10: Steps 1 to 9 are repeated for processing the remaining nodes until each node is assigned to a cluster. The final clusters are shown in Figure 5. There are totally 4 clusters formed in this example.

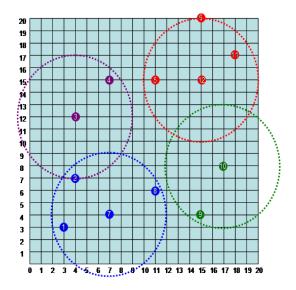


FIGURE 5. The final clusters by IWCA

For a comparison, the WCA algorithm is also run for the same example. The clustering results are shown in Figure 6. More clusters are derived by WCA than by IWCA.

5. Experimental Results. Experiments were made to compare the performance of the proposed IWCA algorithm and the original WCA algorithm on the determination of the application nodes. They were implemented in the C++ language on an AMD Athlon

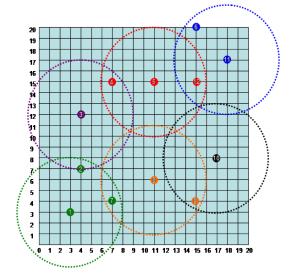


FIGURE 6. The final clusters of the given SNs by WCA

64-bits PC with 1.99 GHZ CPU and 2G RAM under the Microsoft Windows XP operating system. The simulation was done in a two-dimensional real-number square space 1000*1000. The four coefficient values of WCA were set at the same values as those in the original WCA experiments [2, 3]. Those are $w_1 = 0.7$, $w_2 = 0.2$, $w_3 = 0.05$, and $w_4 = 0.05$, where the summation of the weights is equal to 1. In the IWCA algorithm, the five coefficient values are set as $w_1 = 0.5$, $w_2 = 0.1$, $w_3 = 0.05$, $w_4 = 0.05$ and $w_5 =$ 0.3, according to the previous WCA experiments with a little adjustment for the sensor characteristics. The summation of the weights is still equal to 1. The degree threshold M is set at 100, the transmission rate was limited between 1 to 10, the range of the initial energy was limited between 10000000 to 99999999, and both the mobility speed and the cumulative time were limited between 0 to 10. The number of sensor nodes was 1000. The data of all the sensor nodes, each with its own, were thus randomly generated according to the above rules.

In the experiments, the base stations were randomly generated to compute the system lifetime from the application nodes which were clustered by IWCA and WCA respectively. The lifetime formula is the same as that in [17]. The number of base stations was simulated from 1 to 5. The transmission radius of an application node was assumed unlimited for simplifying the computation of system lifetimes. Every application node would thus choose the nearest base station and compute its lifetime. The minimum lifetime among those generated from all the application nodes was the system lifetime. The system lifetimes from the application nodes determined by the two algorithms along with different numbers of base stations were shown in Figure 7.

It can be observed from Figure 7 that the lifetimes along with different numbers of base stations would go up steadily. In the experiments, the IWCA algorithm got better system lifetimes than the WCA algorithm. It was because IWCA took the characteristics of a sensor node into consideration, but WCA didn't. The execution time of the two algorithms along with different numbers of base stations is shown in Figure 8.

It could be observed from Figure 8 that the execution time was almost the same for IWCA and WCA. The execution time increased along with the increase of the number of base stations. The clusters obtained in the experiments were 15 to 20 approximately. There was a small difference of the numbers of application nodes for IWCA and WCA. The execution time of the two algorithms was thus about the same.

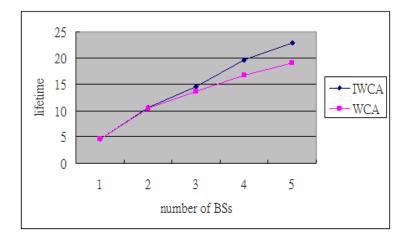


FIGURE 7. The lifetimes by the two algorithms for different numbers of base stations

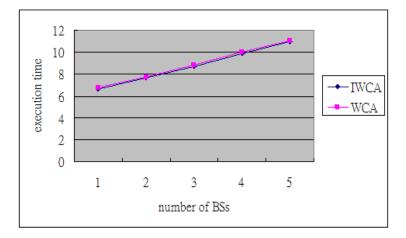


FIGURE 8. The execution time of the two algorithms for different numbers of base stations

6. **Conclusions.** In wireless sensor networks, power consumption is an important factor for network lifetime. In this paper, we have proposed an improved clustering algorithm based on the weighted clustering algorithm with additional constraints for selection of cluster heads in mobile wireless sensor networks. The characteristics of sensor nodes including the power energy and the transmission rate are considered in the proposed algorithm. The cluster heads chosen can act as the application nodes in a two-tired wireless sensor network and may change in different time intervals. After a fixed interval of time, the proposed algorithm is re-run again to find new applications nodes such that the system lifetime can be expected to last longer. An example has also been given to illustrate the proposed algorithm in details. Experimental results have shown the proposed algorithm behaves better than Chatterjee's on wireless sensor networks for long system lifetime. In the future, we will consider using other effective clustering approaches to the problem [21, 26]. We will also attempt to extend the proposed approach to solving more complicated problems in wireless sensor networks.

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